

## Lower Division Teaching Disciplines and Faculty Credential Guidelines

- The academic and work experience requirements listed are MINIMUMS.
- It is expected that work experience is industry-related, unless otherwise noted.
- Additional credentialing notes are listed where appropriate.
- Degrees and/or coursework which count towards credentialing must be obtained from regionally-accredited institutions and must reflect competencies of the Major Learning Outcomes (MLOs) in the specific SPC course(s) to be taught.

<u>Teaching Discipline, Ref. No.</u>	<u>Level</u>	<u>SPC Course(s)</u>
Computer Science/Web/Graphics, 38.1.2	Transfer	CGS 1172 CGS 1831 CGS 2823 CGS 2173 CGS 1874 COP 2823 CGS 1821 CGS 1827

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### Minimum Faculty Preparation Requirements

#### ACADEMIC

Master's degree in Computer Science

or

Master's degree with at least 18 graduate semester hours  
in any of the following subject areas:

Computer Animation  
Computer Information Systems  
Computer Science  
Computer Technology  
Digital Media  
Educational Technology  
Imaging Arts  
Information Systems  
Information Technology  
Internet Management/Commerce  
Microworlds/Models/Simulations  
Multi-Media/New Media  
Web Creation and Design  
3D/2D

#### and (preferred)

appropriate industry certification in each of the specific SPC course(s) to be taught

#### WORK EXPERIENCE

1-3 years in the discipline  
(preferred)

*Note: Education Technology or Instructional Technology courses may be accepted provided the content has been submitted for review and approval by the SPC Credential Oversight Committee.*

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